

Programmverzeichnis auslesen

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Um den Pfad zu Eurer Applikation auf dem iPhone heraus zubekommen ganz einfach folgendes ausführen:

```
NSString * applicationPath = NSHomeDirectory();  
//z.B. /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175-ECA3-4F10-A69C-B4FD62696C51  
Hier sind einige weitere interessante Pfade zu betrachten:  
 NSLog(@"Support path: %@", [[NSBundle mainBundle] resourcePath]);  
//z.B. /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175...51/MyApp.app
```

```
 NSLog(@"executable path: %@", [[NSBundle mainBundle] executablePath]);  
//z.B. /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175...51/MyApp.app/MyApp
```

```
 NSLog(@"privateFrameworksPath path: %@", [[NSBundle mainBundle] privateFrameworksPath]);  
//z.B. /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175...51/MyApp.app/Frameworks
```

```
 NSLog(@"sharedFrameworksPath path: %@", [[NSBundle mainBundle] sharedFrameworksPath]);  
//z.B. /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175...51/MyApp.app/SharedFrameworks
```

```
 NSLog(@"sharedSupportPath path: %@", [[NSBundle mainBundle] sharedSupportPath]);  
//z.B. /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175...51/MyApp.app/SharedSupport
```

```
 NSLog(@"dictionary: %@", [[[NSBundle mainBundle] infoDictionary] description]);  
Interessant ist auch folgender Ansatz:  
[NSSearchPathForDirectoriesInDomains(NSDocumentDirectory, NSUserDomainMask, YES)  
lastObject];  
//z.B: /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175...51/Documents
```

```
[NSSearchPathForDirectoriesInDomains(NSLibraryDirectory, NSUserDomainMask, YES)  
lastObject];  
//z.B: /Users/philipp.homann/Library/Application Support/iPhone  
Simulator/5.1/Applications/271E7175...51/Library
```